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## Experience

### **Mind & Machine VFX** 2014-present

Owner/VFX Supervisor

- on set supervision
- bidding
- staffing
- vfx production, vfx r&d
- vfx artist management
- client relations

### **OTOY, Inc.** 2015-present

Executive Producer/Head of VFX

- vfx supervision and on set supervision
- vfx consulting for Octane development
- vfx industry outreach and support
- internal Octane testing
- special projects support with CEO

### **Redbear Pictures** - CON MAN TV SERIES 2015-2018

Producer/VFX Supervisor

- on set supervision
- bidding
- staffing
- vfx production, vfx r&d
- vfx artist management

### **Rival Pictures/Sony Pictures** - 'SPACE STATION 76' 2012-2014

Visual Effects Supervisor/Assoc. Producer

- on set supervision
- ran entire vfx team responsible for about 500 shots
- ship and computer interface design
- pipeline authoring (including new GPU rendering technology)
- software/hardware support
- securing deals with software vendors
- personally completed CG shots from start to finish
- modeling/texturing/animation/rendering/compositing/dynamics
- sound design/music consulting
- set design and art dept consulting
- publicity consulting

### **DREAMWORKS ANIMATION** 2010-2013

Senior Lighter/Compositor

- lighting and compositing
- interface design for new lighting tools

### **INDUSTRIAL LIGHT + MAGIC** 2009-2010

Senior Lighter/Compositor

- lighting and compositing



**IMAGEMOVERS DIGITAL** 2009 to 2009

Senior Technical Director

- lighting and compositing
- stereoscopic lighting and compositing

**SONY PICTURES IMAGEWORKS** 2008-2009

Senior Technical Director

- lighting and compositing
- stereoscopic lighting and compositing

**ELECTRONIC ARTS - LOS ANGELES** 2003-2008

Lighting Director

- developed lighting pipeline
- supervised lighting team of nine
- lighting art direction
- cinematic technical direction

**CINESITE** 2002-2003

Senior Lighter

- development of ambient occlusion pipeline
- lighting and rendering

**INDUSTRIAL LIGHT + MAGIC** 1996-2002

Senior Rebel Artist

- texture painting
- animation
- lighting and compositing
- sequence supervisor over team of generalists

**Filmography**

Raised by Wolves - HBO Max

Keyhole Garden - Independent film

Triangle - ABC

Rim of the World - Netflix

The Dirt - Netflix

Con Man (seasons 1 & 2) - SyFy Channel

Heaven Sent -Independent film

Anomalisa - Paramount

Space Station 76 - Rival Pictures/Sony Pictures

The Croods - Dreamworks Animation

Turbo - Dreamworks Animation

Lost In Translation - Independent film

Puss In Boots - Dreamworks Animation

Kung Fu Panda 2 - Dreamworks Animation

Kung Fu Panda Holiday Special - Dreamworks Animation

The Last Airbender - Paramount

Disney's A Christmas Carol - Disney

Cloudy With A Chance Of Meatballs - Sony Pictures Animation

X-Men 2 - Fox

Solaris - Fox

Men In Black II - Paramount

Star Wars Episode II: Attack Of The Clones - Lucasfilm

Big Trouble - Buena Vista

The Mummy Returns - Universal

Space Cowboys

E.T. - Anniversary Edition

Impostor  
Mission To Mars - Buena Vista  
Galaxy Quest - Dreamworks  
Star Wars Episode 1: The Phantom Menace - Lucasfilm  
Deep Impact - Paramount  
Men In Black - Paramount  
The Empire Strikes Back Special Edition - Lucasfilm

**Software**

Nuke  
Octane Render  
Substance Painter/Alchemist  
Maya  
Houdini  
Octane Render  
Katana  
Arnold  
Unreal 3  
Lightwave  
Chronosculpt  
HDR Light Studio  
After Effects  
Mocha  
Photoshop  
Illustrator  
Premiere  
Blender  
ILM, Sony Imageworks, Imagemovers, and DreamWorks proprietary rendering/compositing and Renderman front end software.